

MetaGrocer

Optimize your grocery shopping trip

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Overall Problems



Local stores are often overlooked

Prices can change regularly, and sales may not always be honest

Price comparison between stores is time consuming

Shopping can take a lot of time



Design Research

Methods, Participants, Takeaways

<https://www.pexels.com/photo/man-wearing-black-and-white-stripe-shirt-looking-at-white-printer-papers-on-the-wall-212286/>



Contextual Analysis

Watched participants shop at grocery stores

Observed their behaviors when picking items

Interviews

Shopping preparation habits



1 Participant
3 Field Researchers



Target Audience

College students

Young adults

Recruiting

Asked our college-aged friends

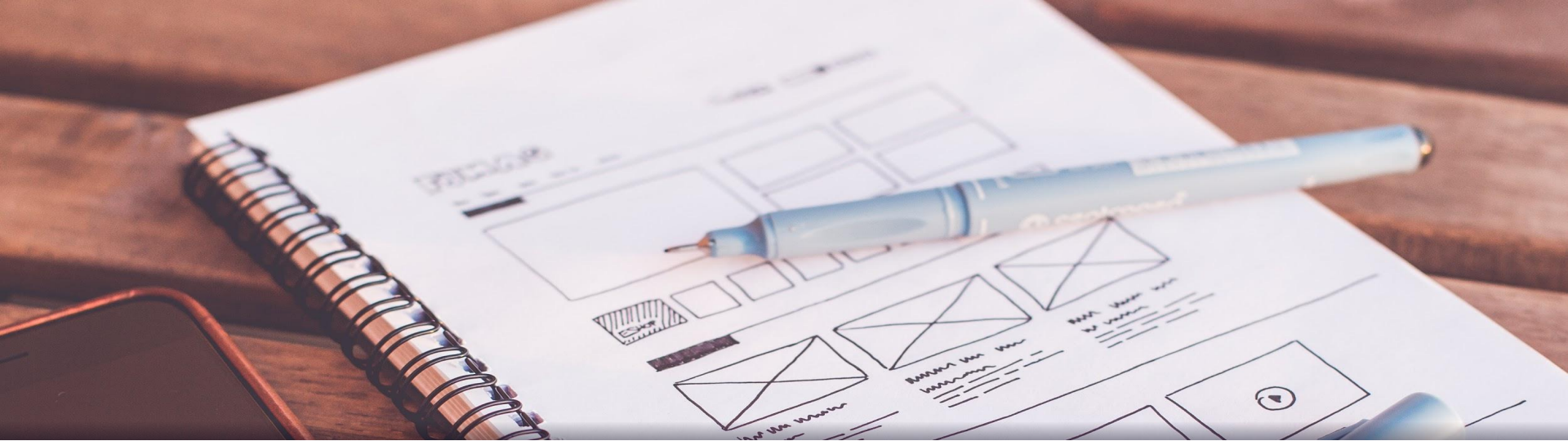


- Time vs. Money
- Large one-stop stores get the business
- Young people don't seem to prepare much
- Brand loyalty isn't a major factor

6 Tasks



1. Item price comparison between stores
2. Finding coupons for planned purchases
3. Sale price to usual price comparison
4. Fitting a shopping trip into a day's plans
5. Determining availability of desired items
6. Finding information about items



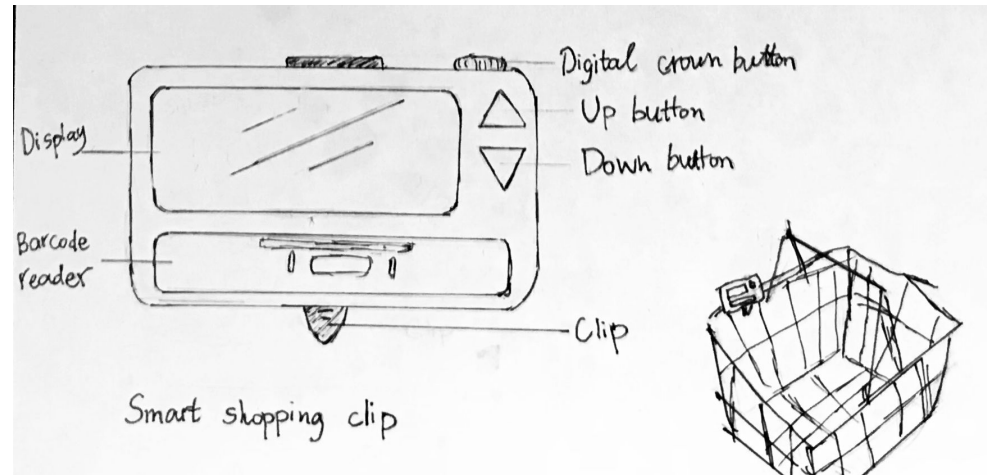
3 Design Sketches

Smart Shopping Clip + Website, Money Saving App, Time Saving App



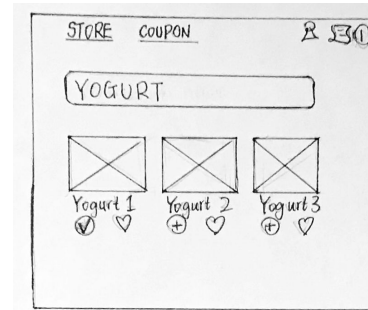
Users carry the smart shopping clip with them while shopping.

Users use the website to enter information.





Looks for coupons for the items in the shopping lists.



Task 2. Input shopping list



Task 2. Store selection + find coupons

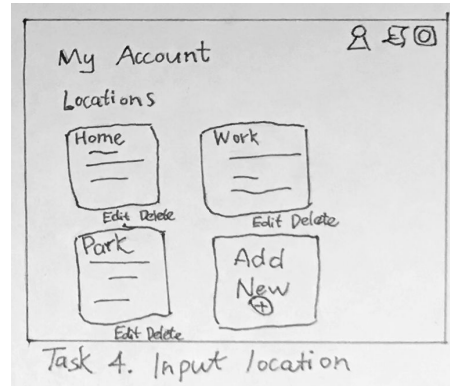


Task 2. Email coupons



Users can add destinations on the website.

Clip tells users which store is on their way to their destination.



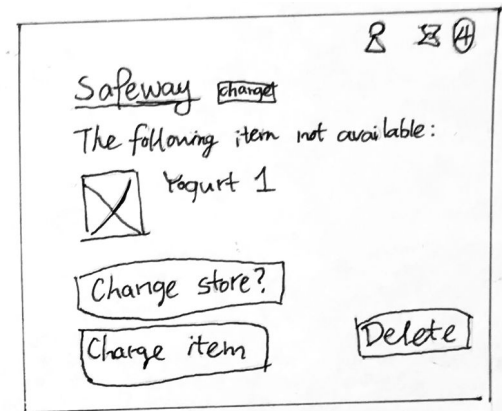


Users can provide item availability information.

Informs users what is available at which store.



Task 5. Availability collecting

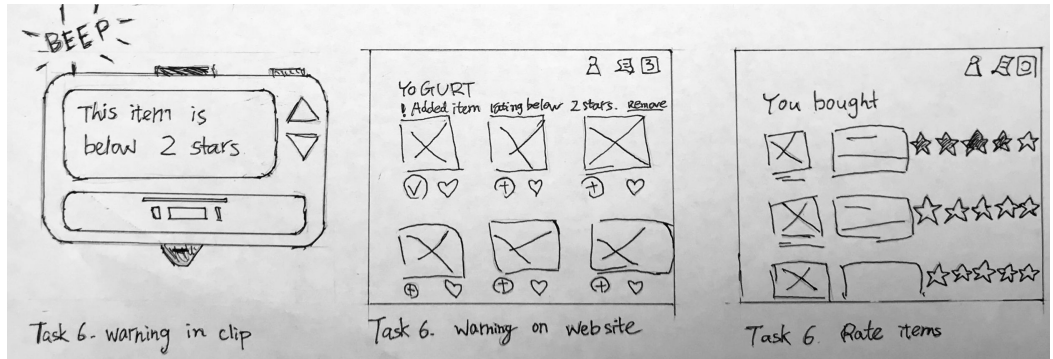


Task 5. Availability determining



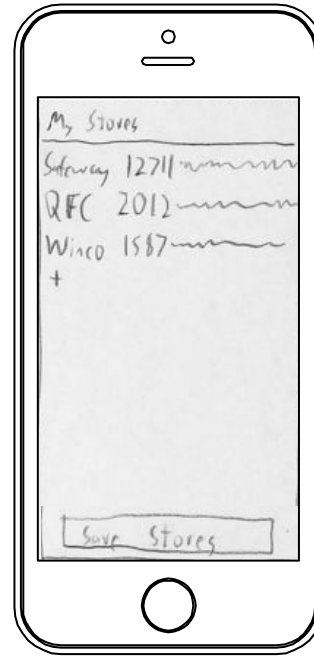
Warns users if the quality of an item is low, both in the clip and on the website.

Users can rate the items they have purchased on the website.

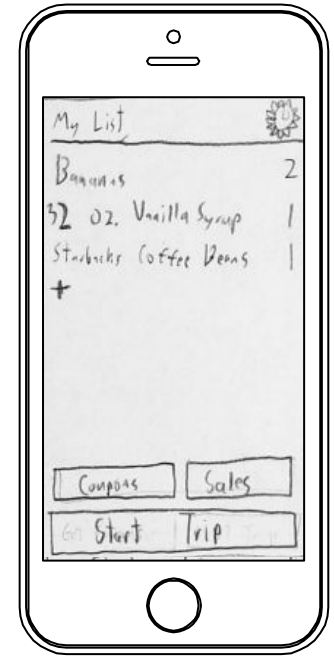




Users are prompted to add stores they are willing to shop at. A grocery list is recorded, including item type and quantity.



Stores

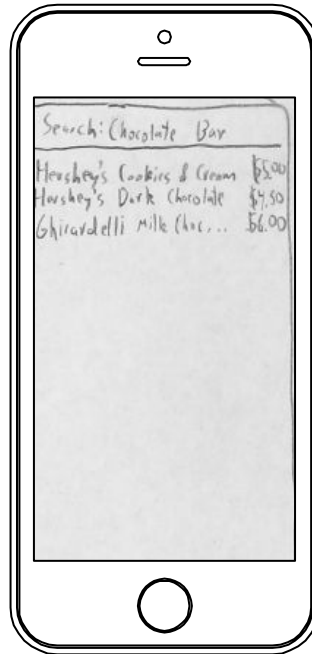


List

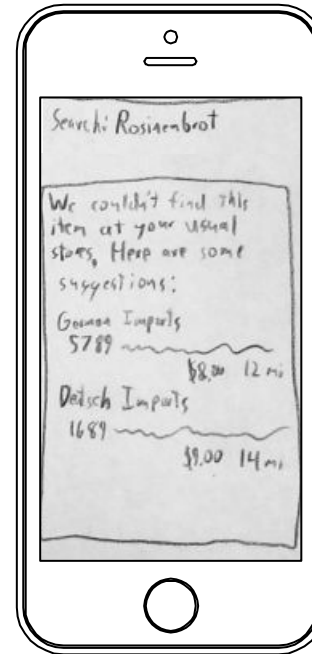


A search function is used to add specific items to the list.

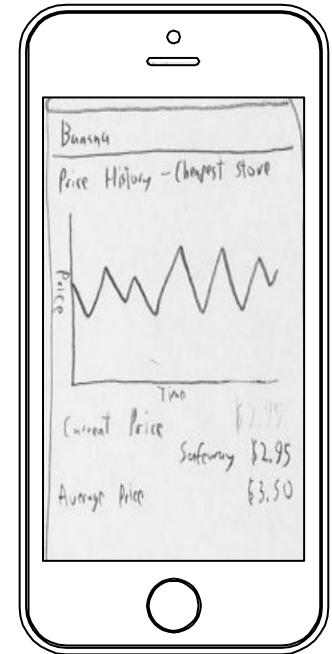
Selecting an item shows price history and statistics.



Searching Items



Unfindable Item

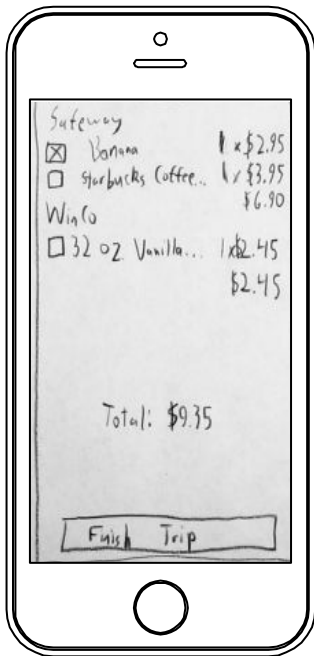


Item Stats

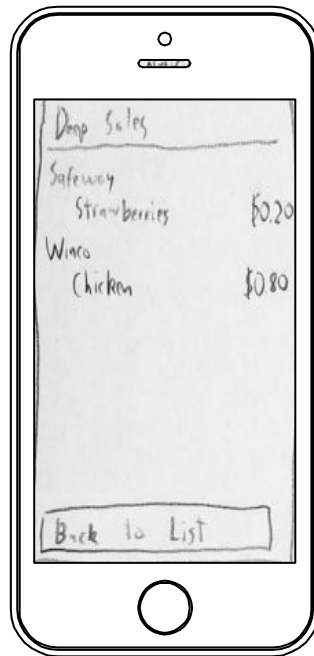


During the trip, the list is divided by store and sales are displayed.

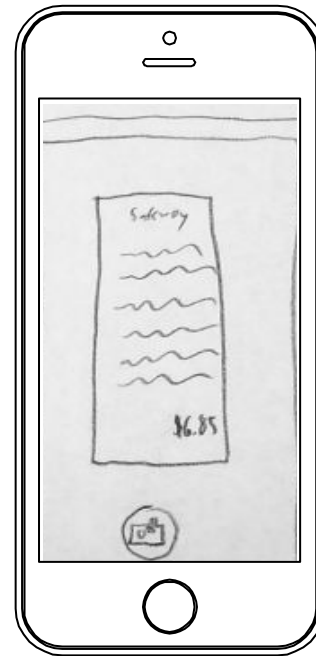
When the trip is finished, the receipt is scanned to update our data.



On the Trip



Sale Notifications

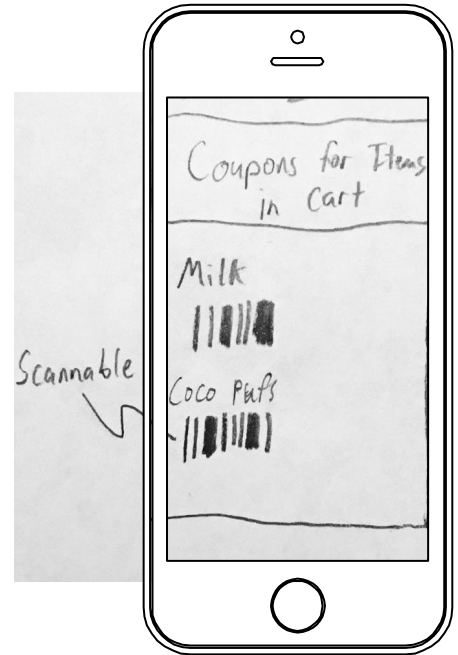


Receipt Scanning



Provides available coupons for items that have been scanned by the phone.

Allows users to scan the coupons at checkout to save.

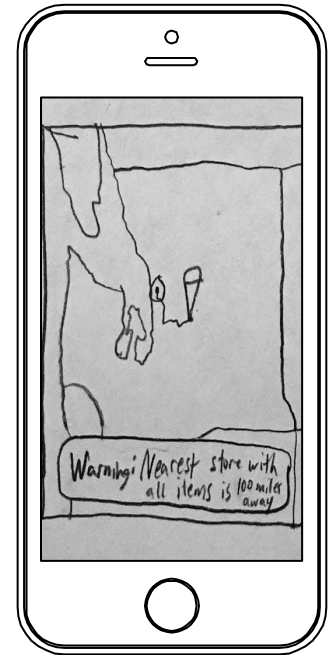


Coupons



Warns users if item is far away.

Provides location of desired item,
and distance.

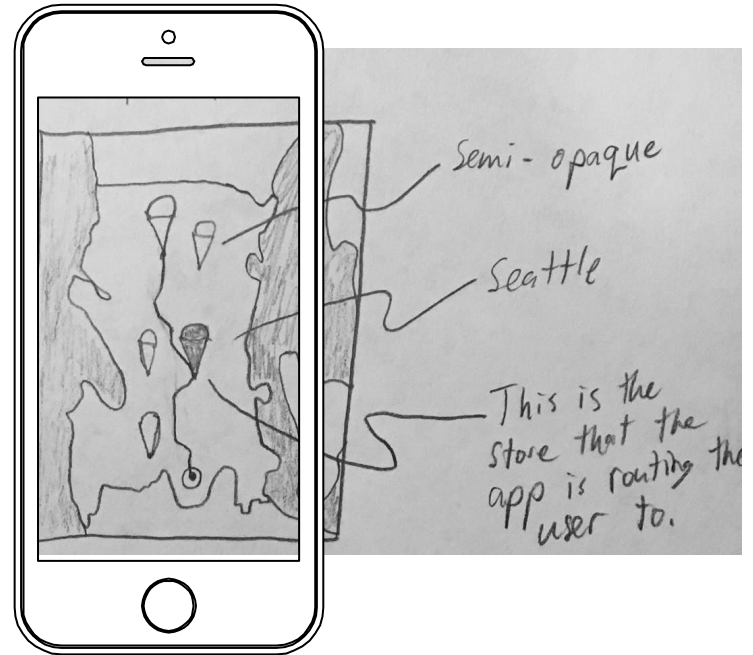


Availability



Shows stores on the way with needed items.

Offers multiple options to choose from.

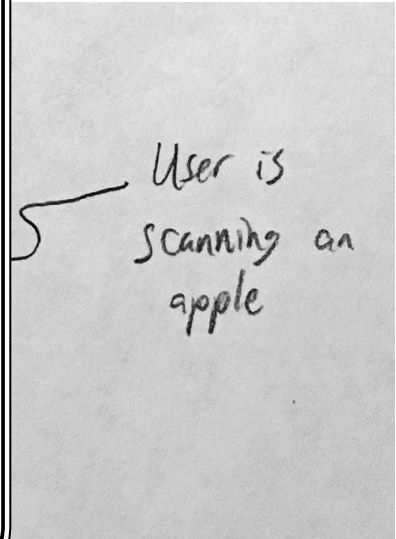
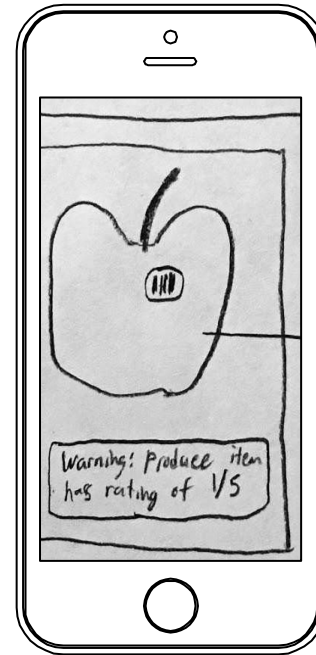


Plan Trips



Warns if item quality is rated poorly.

Presents instantaneous feedback.



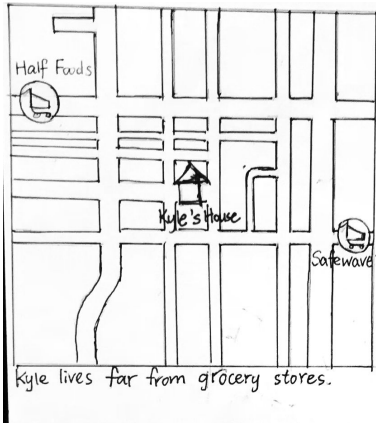
Item Info

Selected Design

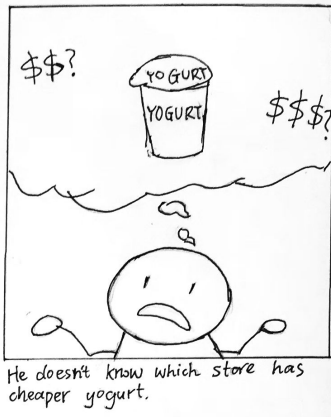
Storyboards, Tasks







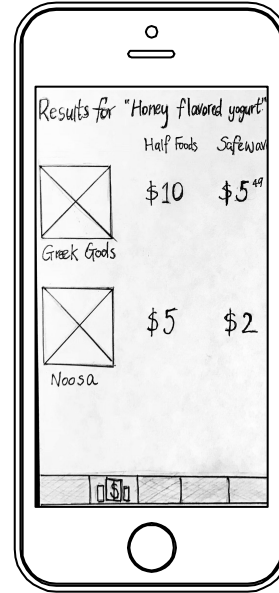
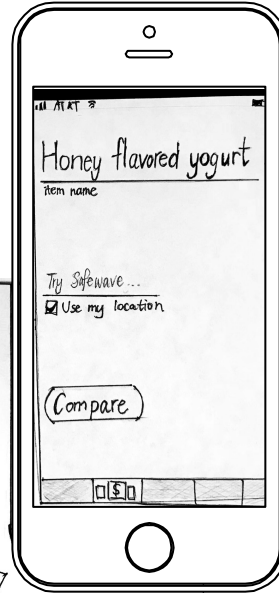
Kyle lives far from grocery stores.



He doesn't know which store has cheaper yogurt.



He checks the app to compare yogurt prices.



Kyle gets good priced yogurt.

Summary



- Price is the largest factor influencing which brand is bought
- Focus on saving money over saving time
- Include both pre-planned and spur of the moment ways to save money

Thanks!

Any questions?

Presentation template by [SlidesCarnival](#)

